

Formal Methods for Timed and Probabilistic Systems

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Habilitation Thesis Defense

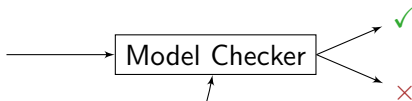
October 2, 2023

Manuscript: <https://people.irisa.fr/Ocan.Sankur/hdr.pdf>

Model Checking

Exhaustive verification of programs or abstract models

```
module sched(input clk,  
             input controllable_sched0,  
             input controllable_sched1,  
             input startA,  
             input startB,  
             input tick,  
             output error,  
             output _rt_startA,  
             output _rt_startB,  
             output _rt_tick  
             );  
    reg[2:0] m1_counter;  
    reg notfirst;
```

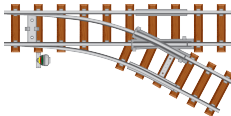


Spec: output error is always 0

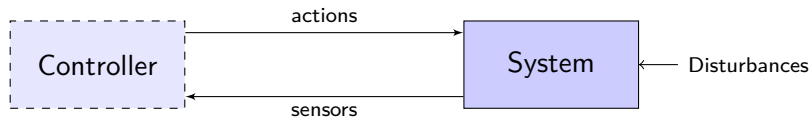
- ✓ Under **all** sequences of inputs, the module never raises error
- ✗ Under **some** input sequence, the module sets error to 1
(counterexample often provided)

Model Checking: Some Uses

- **Hardware:** *cache coherence protocols, file transfer protocols, PCI etc.*
- **Distributed** algorithms: *consensus, leader election*
- **Railway** signaling systems

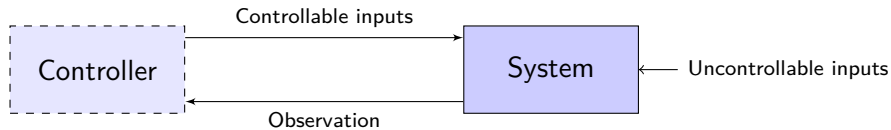


Controller Synthesis

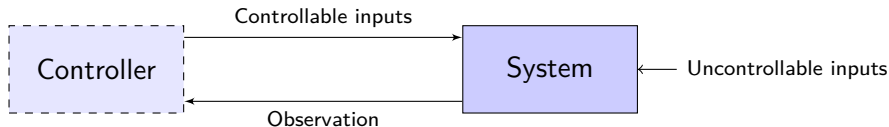


Goal: Given a system (model), automatically compute a controller to ensure the system always has desired behavior.

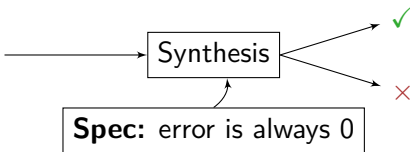
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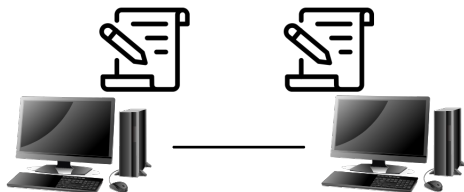
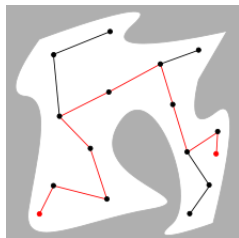
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- ✓ There is a controller which, under **all** sequences of **uncontrollable** inputs, prescribes a **controllable** input such that the module never raises error
- ✗ For all controllers, under **some** input sequence, error is raised

Controller Synthesis: Uses

- Automatic construction / completion of **protocols**
- Solving **planning** problems under uncertainties
- **Requirements** verification



Many techniques and applications are common to model checking and synthesis

Timed Systems

Systems whose behaviors depend on the correct **timings** of events.

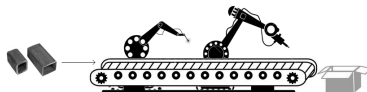
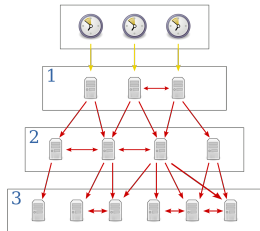
Models in which execution times and deadlines are **explicitly** represented.

Timed Systems

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Models in which execution times and deadlines are **explicitly** represented.

- Clock synchronization protocols
- Embedded programs under a real-time scheduling policy
- Cyber physical systems: e.g. a program interacting with a physical environment



Probabilistic Systems

Systems whose behaviors can be understood as being generated by **stochastic** processes.

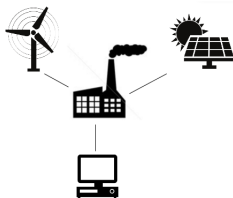
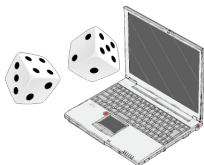
e.g. behaviors follow probability distributions.

Probabilistic Systems

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- **Randomized** algorithms
- Deterministic programs within a **stochastic environment**:
e.g. disturbances, random user behavior, weather conditions.



This Thesis

Quantitative features such as **time** and **probabilities** are fundamental in several applications of formal methods.

Model checking and **synthesis** algorithms for timed and probabilistic systems

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Model checking and **synthesis** algorithms for timed and probabilistic systems

Overview

- ① Algorithms for timed systems
- ② Algorithms for probabilistic systems
- ③ Other Works
- ④ Conclusion

- 1 Algorithms for Timed Systems
 - Model Checking for Large Timed Automata
 - Robustness for Timed Automata
- 2 Probabilistic Systems
 - Stochastic Shortest Paths

Models with Explicit Timings: Timed Automata

Timed automata: Finite automaton + clock variables:

- Locations (ℓ_0, ℓ_1, ℓ_2): finite-state program
- Clocks (x, y): time constraints

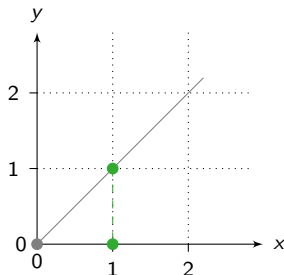
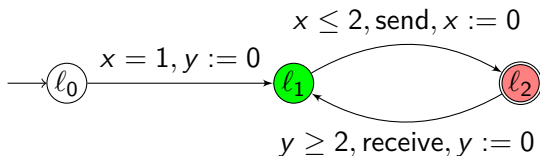
[Alur, Dill 1994]

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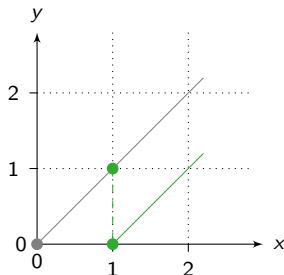
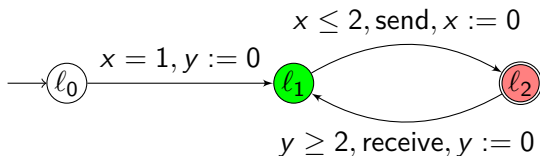


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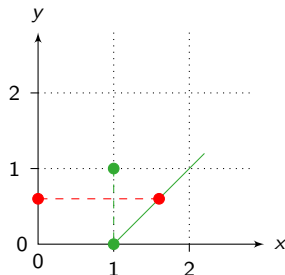
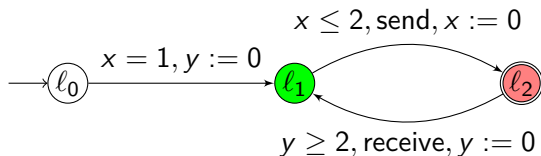


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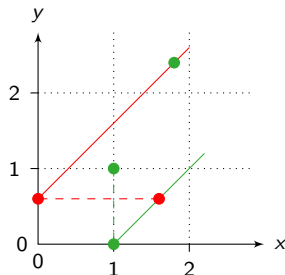
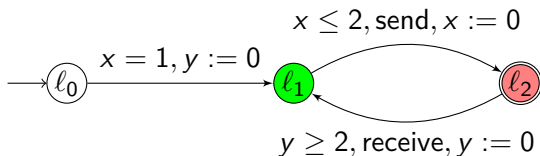


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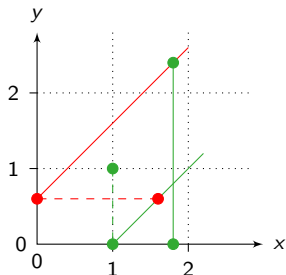
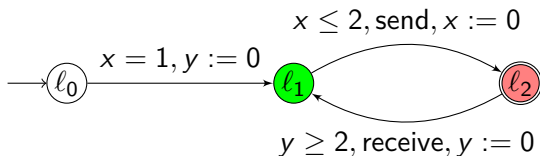


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Symbolic State Space Representation: Zones

- ▶ Explicit enumeration is no longer possible

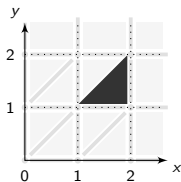
$(\ell_2, x = 1.500, y = 0.500), (\ell_2, x = 1.501, y = 0.501), (\ell_2, x = 1.502, y = 0.502), \dots$

Symbolic State Space Representation: Zones

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In timed automata, it suffices to enumerate **zones**:

[Henzinger, Nicollin, Sifakis, Yovine 1994]

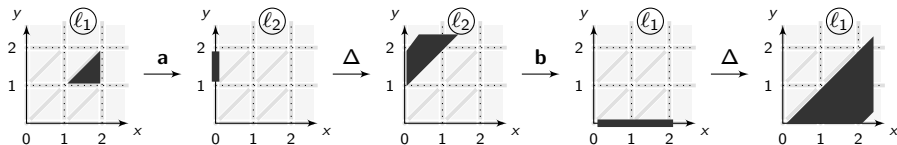


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Termination and good efficiency thanks to **sound and complete** abstraction operators.

Recent survey: [\[FORMATS 2022\]](#)

Zone-based model checking tools:

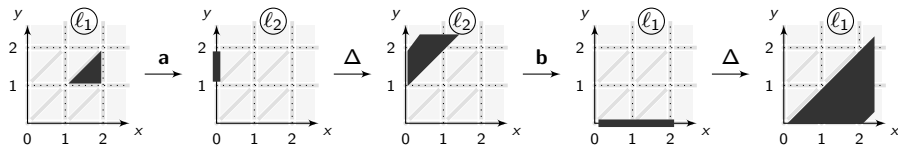
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- Free: Opaal/LTSmin, TChecker

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Zone-based model checking tools:

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But they all apply explicit enumeration on discrete states

Algorithms for Timed Automata with Large Discrete State Spaces

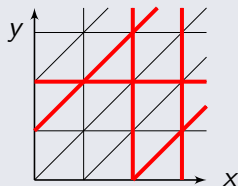
- ① Algorithms based on predicate abstraction
- ② Algorithm based on finite automata learning

Predicate Abstraction

- We consider an **abstract domain** defined by **predicates**:

$$x \leq k \mid x \geq k \mid x - y \leq k \quad x, y \text{ clocks, } k \in \mathbb{Z}$$

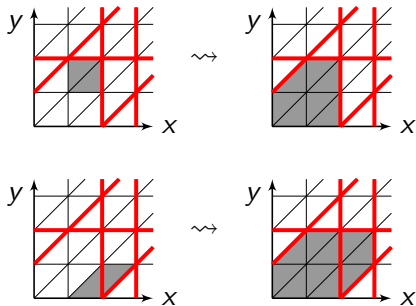
Predicates: $x - y \leq -1$, $y \leq 2$, $x \leq 2$, $x \leq 3$, $x - y \leq 2$



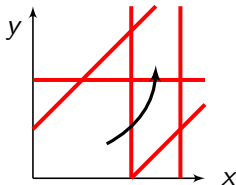
A valuation on the predicates defines a **cell** and is an **abstract state**

Abstraction Mapping

Examples



Abstract System

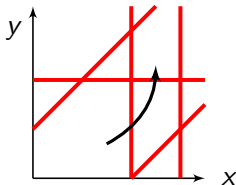


Transitions between **valuations** are replaced by transitions between **cells**

$$(l_0, x=3, y=2.7) \rightarrow (l_1, x=4.2, y=3.9) \rightarrow (l_1, x=4.4, y=4.1)$$

becomes $(l_0, \text{cell}) \rightarrow (l_1, \text{cell}) \rightarrow (l_1, \text{cell})$

Abstract System



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Algorithm

- 1 Select a set of **predicates** \mathcal{P} e.g. constraints that appear in the guards
- 2 Model check abstract system with **binary decision diagrams (BDD)**
- 3 Refine from counterexamples using **zone interpolants**

BDDs handle large **discrete** state spaces and predicates on **clocks**



Victor Roussanaly's PhD thesis (2019), [Roussanaly, S., Markey CAV 2019]

Tool and experiments: <https://github.com/osankur/symrob/>

Cooperative Approach: combine two types of model checkers:

- ① a timed automata model checker for small discrete state spaces
- ② finite-state model checker for large discrete state spaces (without clocks)

Theorem

Any timed automaton can be written as

$$\text{FA} \parallel \text{TA}$$

where FA is a finite automaton, TA is a timed automaton.

(in such a way that, in general, FA is **large**, and TA has **1 location**)

Observation

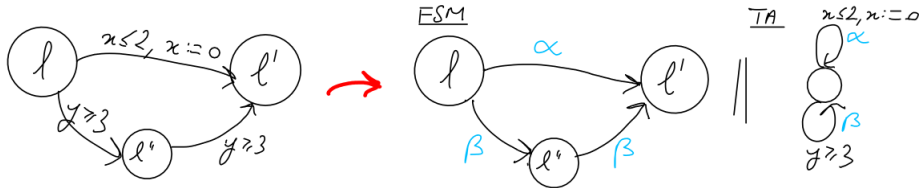
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Assume we want to establish

$$\mathcal{L}(\text{FA} \parallel \text{TA}) \subseteq \text{Spec}$$

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- ▶ Second premise: **finite-state** model checking

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- ▶ First premise: **timed** automata model checking
- ▶ Second premise: **finite-state** model checking
- ▶ Finding H : Use **automata learning** (e.g. L^*) to find appropriate H
→ application of *assume-guarantee model checking with automatic learning of assumptions*
[Cobleigh, Giannakopoulou, Pasareanu, TACAS 2003]

[S. TACAS 2023]

Tool and experiments: <https://github.com/osankur/compRTMC>

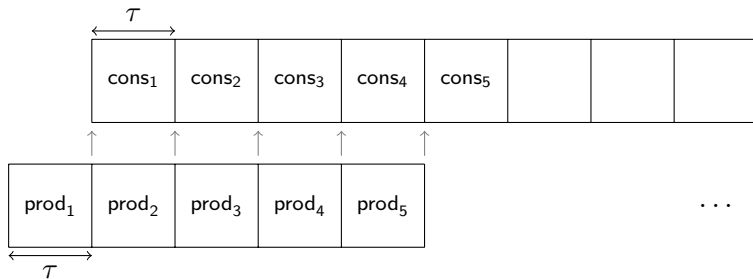
Timing Imprecisions in Timed Automata

- 1 Robustness Analysis
- 2 Robust Control

Clock Imprecisions in Timed Automata

Consider periodic tasks with specification:

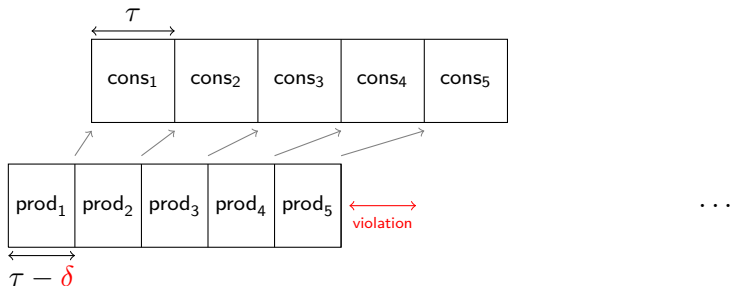
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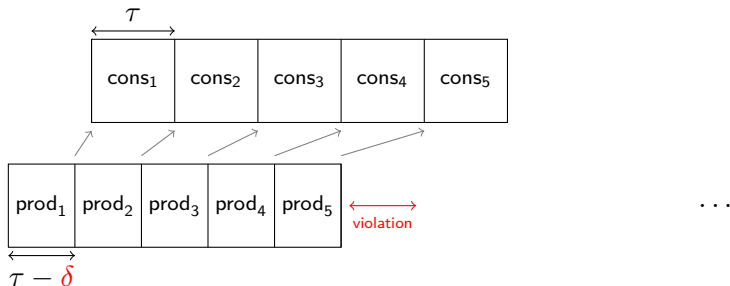


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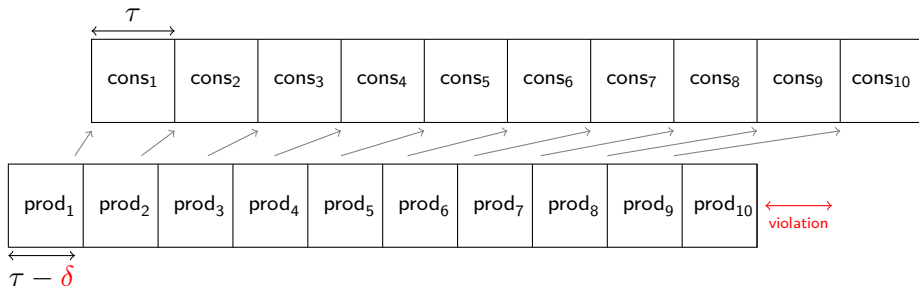
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Robust model checking

Imprecisions are modeled by **guard enlargement**:

$$\text{e.g. } 1 \leq x \leq 2 \rightsquigarrow 1 - \delta \leq x \leq 2 + \delta.$$

[Puri 2000], [Doyen, De Wulf, Markey, Raskin 2008]

Robust model checking

Given timed automaton TA and specification ϕ , decide if there exists $\delta > 0$ such that $TA_{+\delta} \models \phi$.

Contribution: Semi-algorithm for checking robust safety

often small overhead over exact model checking
computes bound δ

Tool and experiments: <https://github.com/osankur/symrob/>
[S. TACAS 2015]

Robust Controller Synthesis

Real-time planning:

- Stay at each station $[20, 40]$ sec
- Move between stations in $[60, 90]$ sec
- Complete a tour in $[420, 520]$ sec

And repeat all day!



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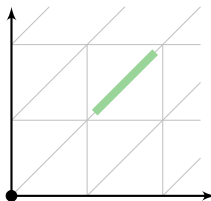
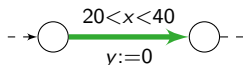
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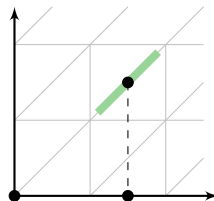
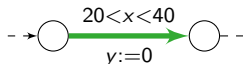
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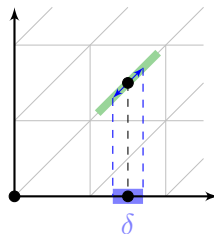
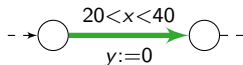
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Problem

Given timed automaton TA, and Buchi property ϕ , is there $\delta > 0$ and a control strategy σ such that σ guarantees ϕ .

[Chatterjee, Henzinger, Prabhu 2011], [S., Bouyer, Markey, Reynier CONCUR 2013]

Can the airtrain run for an indefinitely?

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Can the airtrain run for an indefinitely?

A zone-based algorithm based on **double DFS** with **parametric zones** for checking robust Buchi:

This also applies to when perturbations can be **stochastic and independent**

[Oualhadj, Reynier, S. CONCUR 2014]

[Busatto-Gaston, Monmege, Reynier, S. CAV 2019]

Tool and experiments: <https://verif.ulb.ac.be/dbusatto/>

Target: Scalability

- Combine the knowledge developed on the **clock space** with model checking techniques for **large finite-state systems**
 - Symbolic verification techniques
 - Program verification
- Applications and benchmarks: target synchronous systems or real-time programs

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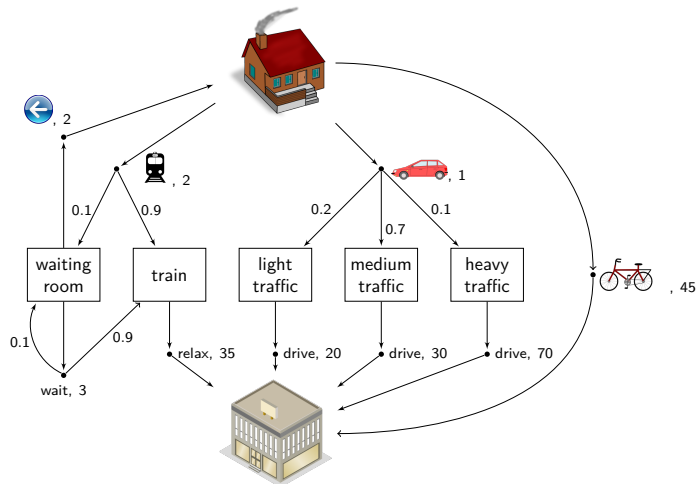
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Target: Applications of Robustness

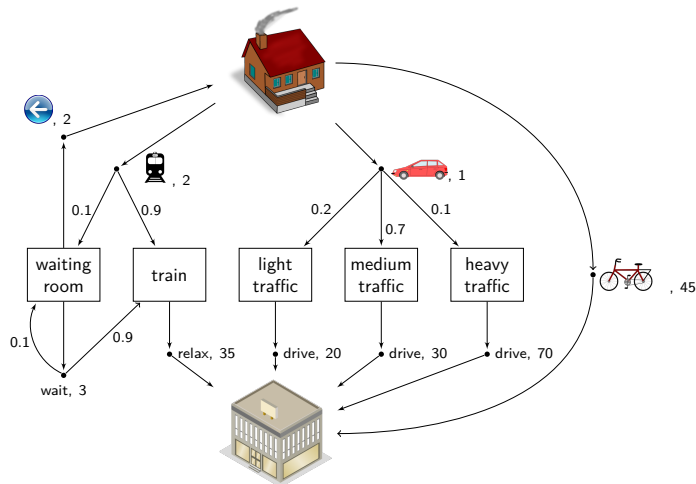
- Target new applications, case studies where a **low-level** analysis is needed
- Computing maximal perturbation bounds: slack-time analysis

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- 2 Probabilistic Systems
 - Stochastic Shortest Paths

Weighted Markov Decision Processes (MDP)



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What is the **shortest** path?


Strategy

Function that assigns an action to every history



(waiting room) \mapsto wait



(waiting room) (waiting room) \mapsto 


...



Strategies in MDPs

Strategy

Function that assigns an action to every history




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...

Total Payoff of a History

Sum of the weights until reaching target state $T =$  (or ∞)

total-payoff(  ) = 45


total-payoff(  (waiting room) (wait) (train) (relax) ) = 2 + 3 + 35 = 40

Strategies in MDPs

Strategy

Function that assigns an action to every history

Total Payoff of a History

Sum of the weights until reaching target state $T =$  (or ∞)

Expected Total Payoff of a strategy σ : $\mathbb{E}_M^\sigma[\text{TP}(T)]$

The **stochastic shortest path** to T is the strategy with minimal expected total payoff:


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► Here,  is the “shortest path”:

$$\mathbb{E}_M^{\text{car}}[\text{TP}(T)] = 33.$$

Stochastic Shortest Path with **Arbitrary** Weights

Litterature

Only for **nonnegative weights** [de Alfaro 1999]

Or under following **assumptions**: [Bertsekas, Tsitsiklis 1991]

- ▶ there exists a **proper** strategy (σ is proper if $\mathbb{P}_M^\sigma(\diamond T) = 1$)
- ▶ total payoff goes to $+\infty$ under all **non-proper** strategies

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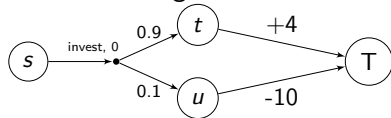
[Bertsekas, Tsitsiklis 1991]

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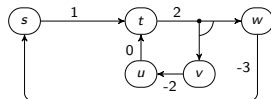
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▶ General weights:



▶ Total payoff $\not\rightarrow \infty$:



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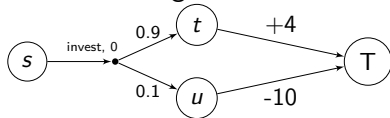
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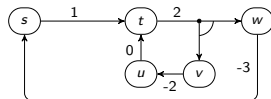
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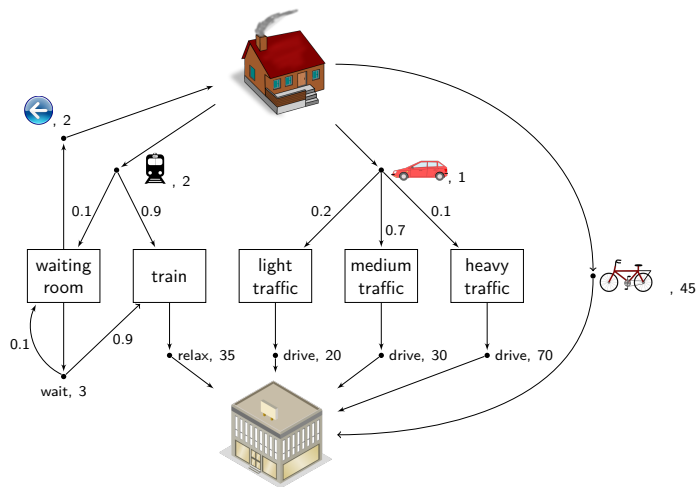


Theorem

Stochastic shortest paths in general weighted MDPs can be computed in polynomial time.

[Baier, Bertrand, Dubsiaff, Gburek, S. LICS 2018]

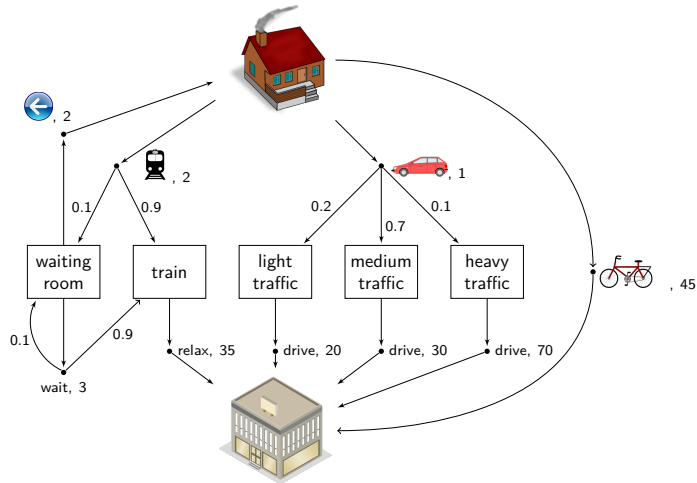
Variance Weighted Markov Decision Processes



$$\mathbb{E}_M^{\text{car}}[\text{TP}(T)] = 33$$

$$\begin{aligned} \mathbb{V}_M^{\text{car}}[\text{TP}(T)] &= 0.2(20 - 33)^2 + 0.2 \times 0.7(30 - 33)^2 + 0.1(70 - 33)^2 \\ &= 177 \approx 13.30^2 \end{aligned}$$

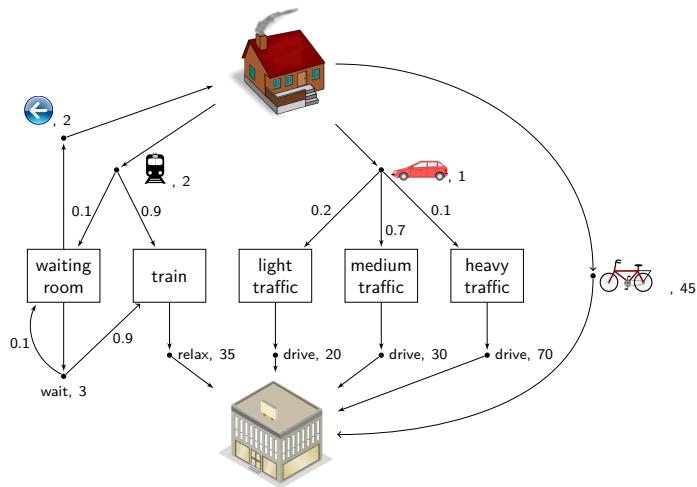
Variance Weighted Markov Decision Processes



$$\mathbb{E}_M^{\text{train}} [\text{TP}(T)] = 37.33,$$

$$\mathbb{V}_M^{\text{train}} [\text{TP}(T)] \approx 1.02$$

Variance Weighted Markov Decision Processes



$$\mathbb{E}_M^{\text{bicycle}} [\text{TP}(T)] = 45, \quad \mathbb{V}_M^{\text{bicycle}} [\text{TP}(T)] = 0$$

Variance in Weighted Markov Decision Processes

Minimizing variance is difficult because it is a **quadratic** expression

Open: Given bounds α, β , compute a strategy σ with $\mathbb{E}^\sigma[\text{TP}(T)] \leq \alpha, \mathbb{V}^\sigma[\text{TP}(T)] \leq \beta$.

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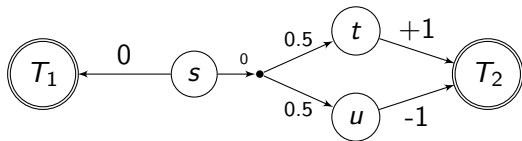
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Lexicographic Optimality

1) $\alpha = \inf_\sigma \mathbb{E}^\sigma[\text{TP}(T)]$. 2) Minimize variance among strategies with expectation α

in polynomial time.

[Piribauer, S., Baier CONCUR 2022]



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Variance-Penalized Expectation (VPE)

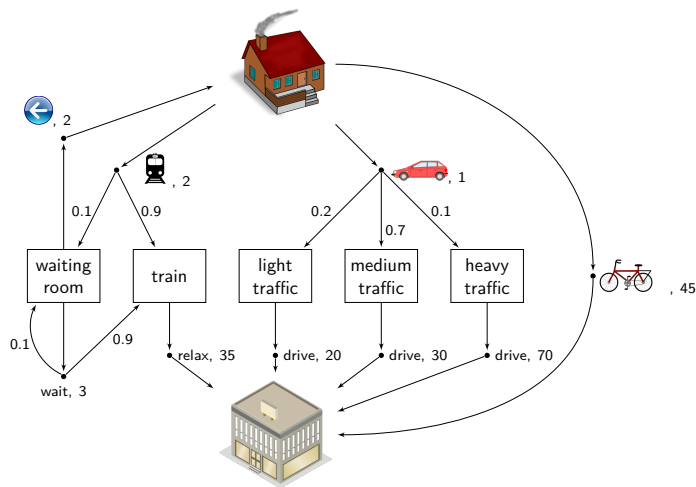
Maximize: $\mathbb{E}^\sigma[\text{TP}(T)] - \lambda \mathbb{V}^\sigma[\text{TP}(T)]$

linear combination of expectation and variance

The problem is EXPTIME-hard, and is in EXPSPACE.

[Piribauer, S., Baier CONCUR 2022]

Percentiles in Weighted Markov Decision Processes

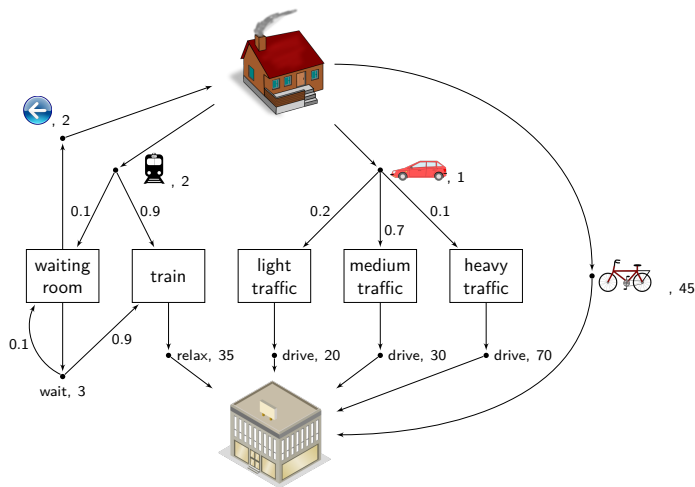


Another way of controlling the risks:

$$\mathbb{P}^\sigma [\text{TP}(T) \leq 37] \geq 0.9$$

[Filar, Krass, Ross 1995]

Percentiles in Weighted Markov Decision Processes

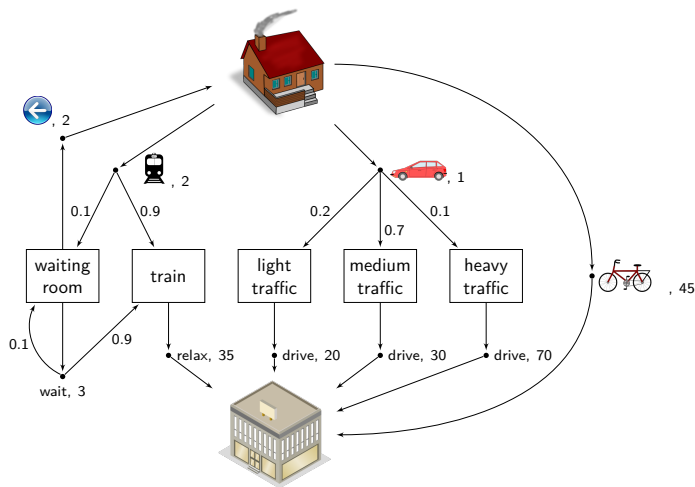


Another way of controlling the risks:

$$\mathbb{P}^\sigma [\text{TP}(T) \leq 37] \geq 0.9 \wedge \mathbb{P}^\sigma [\text{TP}(T) \leq 40] \geq 0.99$$

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Percentiles in Weighted Markov Decision Processes



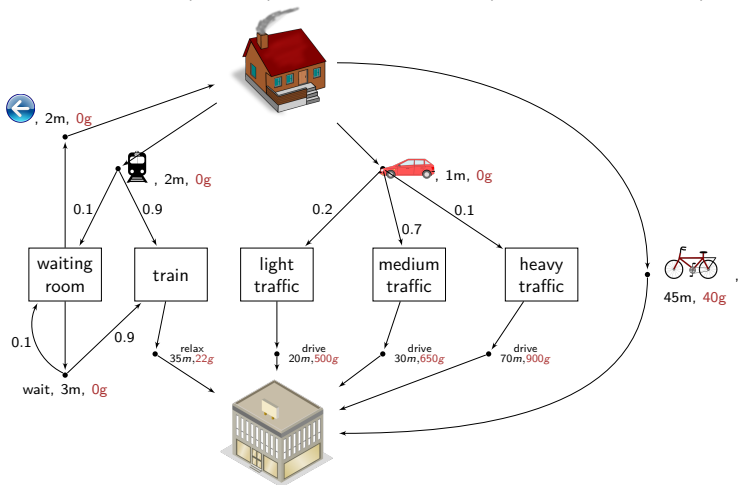
Another way of controlling the risks:

$$\mathbb{P}^\sigma[\text{TP}(T) \leq 37] \geq 0.9 \wedge \mathbb{P}^\sigma[\text{TP}(T) \leq 40] \geq 0.99 \wedge \mathbb{P}^\sigma[\text{TP}(T) \leq 43] \geq 0.999$$

[Filar, Krass, Ross 1995]

Multiple Weights in Markov Decision Processes

Weights: Duration 🕒 (minutes), Carbon footprint 🌿 (grams of CO₂ per km)



$$\begin{aligned}
 & \mathbb{P}^\sigma[\text{TP}_{\text{🕒}}(T) \leq 50] \geq 0.99 \wedge \mathbb{P}^\sigma[\text{TP}_{\text{🕒}}(T) \leq 60] \geq 1 \\
 & \wedge \mathbb{P}^\sigma[\text{TP}_{\text{🌿}}(T) \leq 110] \geq 0.9 \wedge \mathbb{P}^\sigma[\text{TP}_{\text{🌿}}(T) \leq 140] \geq 0.99
 \end{aligned}$$

Multiple Percentile Queries

One can compute strategy σ that satisfies a given Boolean combination of queries of the form $\mathbb{P}^\sigma [TP_i(T) \leq \beta] \geq \alpha$, if such a strategy exists, in pseudo-polynomial time.

[Randour, Raskin, S. CAV 2015, VMCAI 2015, FMSD 2017]

Percentiles on Multiple Weights

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Similar results hold for other objectives:

- (LimSup) Mean-payoff: In polynomial-time for

$$\overline{\text{MP}}(w) = \lim_{n \rightarrow \infty} \sup \frac{1}{n} \sum_{i=1}^n w_i.$$

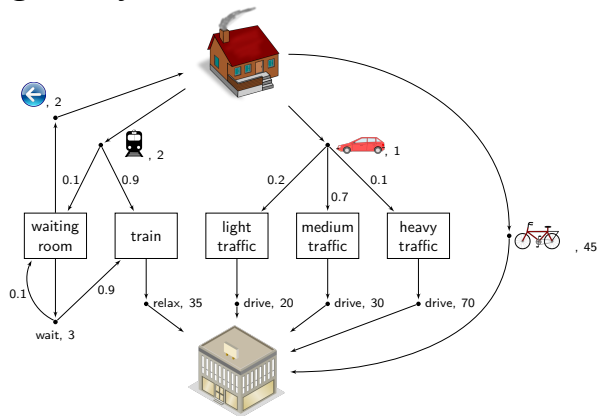
- (LimInf) MeanPayoff: Exponential in the dimensions:

$$\underline{\text{MP}}(w) = \lim_{n \rightarrow \infty} \inf \frac{1}{n} \sum_{i=1}^n w_i.$$

- Discounted sum: pseudo-polynomial time

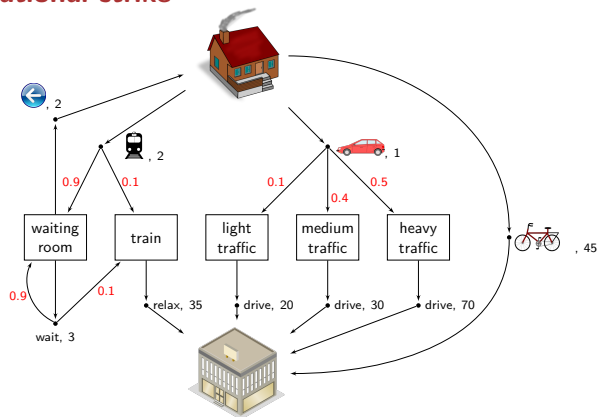
Multiple Environments in Markov Decision Processes

Regular day



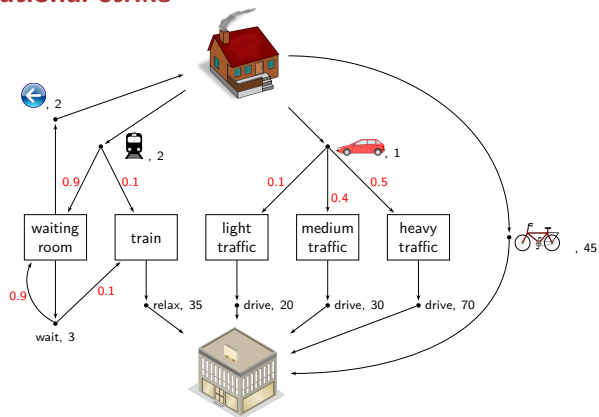
Multiple Environments in Markov Decision Processes

National strike



Multiple Environments in Markov Decision Processes

National strike



Is there a single strategy σ satisfying

$$\mathbb{P}_{\text{regular}}^{\sigma}[\phi] \geq 0.9 \wedge \mathbb{P}_{\text{strike}}^{\sigma}[\phi] \geq 0.7$$

without a prior knowledge of which case it is.

► Limited form of partial observation

Multiple Environments in Markov Decision Processes

Given a finite family of MDPs $M_i = (S, A, \delta_i)$, $i \in I$, objective ϕ , and probability thresholds α_i , compute σ such that

$$\forall i \in I, \mathbb{P}_{M_i}^\sigma[\phi] \geq \alpha_i.$$

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Qualitative Case ($\alpha_i = 1$)

- Almost-sure: PSPACE-complete for reachability, safety, and parity
Complexity poly. in $|M|$, exp. in $|I|$

- Limit-Sure: PSPACE-complete

$$\forall \epsilon, \exists \sigma, \forall i \in I, \mathbb{P}_{M_i}^\sigma[\phi] \geq 1 - \epsilon$$

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Quantitative Case for $|I| = 2$

- The ϵ -gap problem is decidable:

Answer **Yes** if $\forall i \in I, \mathbb{P}_{M_i}^{\sigma}[\phi] \geq \alpha_i$.

Answer **No** if $\exists i \in I, \mathbb{P}_{M_i}^{\sigma}[\phi] < \alpha_i - \epsilon$.

Answer arbitrarily otherwise.

[Raskin, S. FSTTCS 2014]

We want **more control** over distributions induced by synthesis

Simply optimizing expectation may not be sufficient

Target: Feasible Cases

- for bounding expectation and variance
- for the quantitative case for multi-environment MDPs

Target: Rich specifications

- Can we mix guarantees on expectation, variance, percentiles
- Worst-case guarantees

Other Topics and Students

- Non-Zero Sum Games, Synthesis



PhD: Suman Sadhukhan (2021)



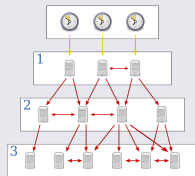
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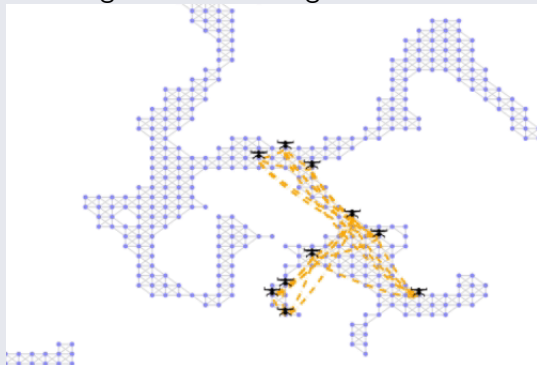
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Some Projects

- PI of ANR Ticktac (2018-2023)
- Academic and industrial projects: other ANR and European projects, Nokia Bell Labs, Mitsubishi Electric, NewLogUp (upcoming)

Model checking and **Synthesis** with quantitative features:

- **real-time constraints**
 - large discrete state spaces
 - robustness verification and robust synthesis
- **probabilities**
 - expectation, variance, percentile, multiple environments
 - stochastic shortest path, mean payoff, discounted sum, parity